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Deus ex mankind divided before golem city

in: Step by step, Deus Ex: Divided Humanity Edit Comments Share Once I thought I could save the world... Now Look — Spoilers of Deus Ex: Divided Humanity follows! This page contains information about the progress sequence of the main plot and a list of all the secondary missions of Deus Ex: The Divided Humanity. For more detailed information, see the articles on individual missions. Dubaiedit | edit source] Main missions[edit | editing source] Prague (first visit)[edit | edit source] Main missions[edit | edit source] Side missions[edit | edit source] (1, 2): can be acquired during the first and second visits to Prague (1, 2, 3); can be acquired during any of the three visits to Prague Points of Interest[edit | editing source] Golem City[edit | edit source] Main missions[edit | edit source] M7 : The Rucker Extraction Prague (second visit)[edit | editing source] Main missions[edit | source editing] Side missions[edit | edit source] Points of interest[edit | editing source] Swiss Alps[edit | edit source] Main missions[edit | editing source] Prague (third visit)[edit | edit source] Main missions[edit | edit source] M14 : Hunting Down the Final Clues Side missions[edit | edit source] SM11 : The Last Harvest SM12: K is for Kazdy Points of Interest[edit | edit source] Samzidat SOS Give Me a Thug Sugar Free Picus London[edit | edit | achievements[edit | edit | edit source] View Achievements (DXMD) for a complete list of achievements and ways to achieve them. Tips & Tricks[edit | edit source] Make money in Deus Ex: Mankind Split Keycodes and passwords[edit | edit source] See Keycodes (DXMD) and Passwords (DXMD). [edit | edit font] For multi-character personality types, see Social Enhancement (DXMD). Annotated maps of Prague[edit | edit source] Collectible locations[edit | edit source] Praxis Kits[edit | edit source] City Location Prague 4 kits (in total) are sold by Tars (merchant in Zelen Apartments, apt. 21) for 10000 each. 2 kits are available during the first visit to Prague (unreachable after departing for Golem City) 1 kit is available after returning from Golem City (unreachable after departing for G.A.R.M.) 1 kit is available after returning from G.A.R.M. Prague In Zelen Apartments, 32 (the one with the dump plate one floor below jensen), on a floor hidden just below the window. Prague In koller's dungeon, inside a safe in the gas-filled room accessible through a hidden vent near the elevator. Interact with a painting near the elevator door to access hidden ventilation. The vault also contains the triangle code #14. Prague at infirmary TF29 HQ, inside a medical box on a top shelf (on the wall bordering the warehouse). Prague In the Libuš Apartments, apt 96, inside a box on top of the kitchen cabinets. Prague at the Palisade Property Bank, in the secret room of the CEO's office. Prague at the Palisade Property Bank, in Executive Vaults B, on a level 5 insurance the tower. Golem City in a medical box on the other side of the isolated police storage area near Sokol's apartment. Golem City Completing the Golden Rookery task opens a hidden compartment containing a Praxis Kit. City of Golem At Ridit Station (located in ARC territory), in a room with a door labeled 350401. The door is in the northeast part of the map of Ridit Station, level 1. The kit is inside a wall-mounted container whose front is covered by a blue canvas. It is the room that you can enter after falling by a long axis of Level 7 toward the right of the map. (See image) Golem City in a level 5 vault in Talos Rucker's security room in his office. Prague (after Golem City) At the Palisade Property Bank, in the corporate vault of Tai Yong Medical. Prague (after the city of Golem) in radich Nikoladze's office at the Dvali Theatre, inside a safe behind a panel hidden in the red wall. Prague (after the city of Golem) In Allison Stanek's room on the top floor of the God Machine Church, in the attic storage area above the terminals, accessible during and after the mission Confronting the Bomb Maker. The Church of the God Machine is also accessible by progression through the alternative mission, the Assault. Prague (after the city of Golem) can be obtained during the fade to black mission - given to you by Olivie if you convinced Vlasta to smuggle Olives (be sure to talk to her before leaving). This side mission is only available during the second visit to Prague. London in the body of Viktor Marchenko. eBooks[edit | edit source] For eBook locations, see Tablet Collector. Gun mods[edit | edit source] Mod City Location 4X prague scope Sold by Tars, in #21 of Jensen's apartment building. One unit is sold during each of the three visits to Prague, for a total of three units. Prague laser sight sold by Tars. One unit is sold during each of the three visits to Prague, for a total of three units. Laser sight Jensen's building in a gun cabinet in tars' store closet. You can open the door lock using a multi-tool or code 9002 in order to prevent Tars from departing. Holosight Prague Koničky & Hráčky, in embedded storage unit in the northwest corner of the open area, accessible by breaking a wall. Laser sight DESO basement of Hemingway's Fine Spirits, inside a safe. Prague Silencer Sold by Mikael Mendel at 33 Hlavní. One unit is sold during each of the three visits to Prague, for a total of three units. Holosight Prague Sold by Mikael Mendel. One unit is sold during each of the three visits to Prague, for a total of three units. Laser sight Prague 33 Hlavní, in apartment 203 (Miller's apartment) on a book shelf in the middle of the stairs. Available only during the second visit to Prague. The Silencer's TF29, Cyber Crime, located in a safe inside Vincent Black's office. Laser sight Prague Chikane's Place, basement. A panic room can be accessed by pressing a button behind a frame in Wall. Once inside the room, push the model of the plane to open a hidden safe with the laser sight inside. Laser sight Prague Courtyard west of TF29's headway, in one of the locked storage units, inside a cardboard box. Laser Sight Bank of Prague Palisade Properties, corporate vault of Tarvos. Silencer Prague Palisade Property Bank, corporate vault tarvos. 4X Golem City scope Sold by Louis Gallois. Silencer Golem City Sold by Louis Gallois. Silencer Golem City A house on the other side of the police station, near Tibor Sokol's house, inside which a breakable wall leads to a corridor full of gas you can turn off from above. The hallway hides a silencer. Golem City Armory laser sight at the police station. Holosight Golem City in ARC territory, up to the throat, just after exiting the elevator, turn right upstairs to find a room with lockers. The holosight is inside one of the cabinets. Silencer Golem City During Get Deeper Into ARC, in one of the locked cells on the first floor of the Gym. The silencer is inside a vault level 4 (code: 1433). Holosight Golem City Third floor of the RVAC Row Gymnasium in ARC territory, inside a gun cabinet. 4X scope Golem City During Access the Elevator, which takes place at Ridit Station, find an industrial-sized poster printer in the southwest corner of level 1. The 4X scope is located behind the large rolls of paper. Holosight Golem City During Access the Elevator, access the third floor of Ridit Station via a staircase on the second floor, and enter the server room via an electrified walkway (electricity can be disabled by turning off the circuit breaker). The holosight is on one of the shelves. City of the Silencer Golem During Access the Elevator, on level 3 on a small edge through large monitor stalactite in the center. Scope 4X Prague (after Golem City) During m9: Checking the Men in Command, a 4X scope can be found at the TF29's head office, locked inside Jim Miller's access office. Reveal the safe by pressing a button under the table. Prague Silencer (after Golem City) At the end of SM06: 01011000, if Walker is still alive and appears in Adam Jensen's apartment, a Silencer will be found on his body. Silencer Prague (after the City of Golem) Church of the MachineGod, 2nd floor, room 92, top shelf behind three lamps. Holosight Prague (after Golem City) Palisade Property Bank, during The Heist, in the security room on the 2nd level, in the gun cabinet. Holosight G.A.R.M. Hanger 1, Marchenko's office, in a weapons cabinet. Scope 4X G.A.R.M. Hanger 2, weapons storage cabinet in the firing range. Laser sight G.A.R.M. Hanger 2, in a closet inside the south dorm unit. Pragus Silencer (after G.A.R.M.) During Jensen's 3rd visit to Prague, inside the Dvali theatre, level 1, room below stage, in a closet near some stairs. Besides Weapons shaded from gaming environments or NPCs can already have weapon mods installed on them. Breach software[edit | edit source] There are 30 total pieces of tampering software that can be given to Costache (Tech Noir trader) for 300 each. The shop is open for all 3 visits to Prague so you can deliver all breach software before you go to London. Note that unlike triangle codes, breach software can only be found and delivered once, even if the player starts a new game. That's because for every 5 delivered, one booster pack is rewarded in Breach. Location of the city Apartments Prague Zelen, #41 (same floor of jensen's apartment). Found on the table to the left of the wall with the mannequin, below the TV. Prague In the Time Machine, in a box at the top of the biography section. Prague In the server room of Capek Fountain station (last room when you pass through the restricted area next to the ticket office. At the table in front of the security terminal). Prague in koller's dungeon, next to the laptop. Prague at office TF29, safe of Daniel Fletcher (forensic laboratory). Prague in tubehouse basement, on one of the sofa armrests. Prague In Richard's room in the sewers, second floor, near the security terminal. Prague in the office of Otar (in the sewers where the underground casino is located), on the table with the security terminal. Prague inside the building of the Tourist Information Center, behind the subway ticket window. Prague In the room full of gas in the sewers near the Musicbox, below the 2 TVs. You can turn off the 2 valves in the upper area or use the chemical resistance to get it. Prague on the tech noir storage unit (can access from outside or through the back door of the store). The basement of Prague Sobchak Security, same table as the vault. Prague Pilgrim Station, first bedroom in the restricted area (same room as the triangle code #4). Prague Palisade Station at the box office. Apartment in Prague on top of a coffee shop. To get there, the cafeteria is in front of the LIMB clinic. Go to the basement and through the locked door in the last room. Climb the pipes to the ventilation cover and go into the apartment. Plague on the roof of LIMB. You can reach it by climbing at the top of the arch to the side and you will see the vent entrance or, if you have the klipspringer mod, jump through the ceiling hatch. Prague In the secret room of the palisade bank ceo's office. Prague In a safe in the hidden security office of Palisade's Executive Safes A. Prague In safe B04 at Palisade's Executive Safes B. Prague In the safe in Madame Photographe's apartment (the apartment behind TF29). Prague In the server room of Ruzicka Station, between the two small towers where the worker is. Prague or during the M11 or after finishing the bank robbery, go to the MachineGod Church. You will find one in room 93. To get to him, go to the back door, then turn around and see a small hole between the servers. Go through this and it'll be on one of the shelves in front of you. Prague Like the previous one, this is found during m11 or after the bank robbery. Enter room 95 and through the door in front of you in a smaller room. Move the on the opposite wall and open the safe to find it. Prague Last in the Church of the MachineGod and recoverable during m11 or after doing the bank robbery, go to the top floor and enter room 96 (Allison's room). It will be on a shelf next to the bathroom door. Prague At the Dvali Theatre, look in the room connected to Radich's office. You'll be sitting next to the security terminal. Golem City At Arc Head, 6th level of RVAC Row. The simplest way is to cross the room to the elevator next to the corridor near the end. Take the elevator to the 7th floor, then go to the edge near the locked storage units and take the ladder to the 6th floor. Enter the room through the window (unit 550125) and it will be on the average server. Golem City Near the end of level 1 at Ridit Station there is a monitoring room. He's sitting on the counter near a bundle of cables. Golem City After confronting Talos Rucker, go to the smaller room near the doors you entered. It'll be on the main table, right in front of the chair. G.A.R.M. On hanger 1, go to the 2nd capsule on the west wall and you'll find it on the table. G.A.R.M. Make your way to level 3 after hanger 2. He's in the living room in front of the elevator, next to a blank monitor. Triangle codes[edit | edit source] There are a total of 35 codes in the game. Although the official app used to unlock triangle codes has been discontinued, content unlocked by the app is still available. # Triangle City Location Unlock 1 Dubai On the air shaft behind you after jumping from a platform. The End of The Myth Icarus 2 Dubai In the lobby, on top of a container to the right of the helicopter. Creating Sandstorm 3 Prague Inside a second-floor apartment in the Redlight District, near the Irish Bank. It's hidden under a cardboard box on the shelf. Designing the Red Light District & Our Journey to Prague 4 Prague Inside the Pilgrim Station, in a cardboard box on top of a row of cabinets. Palisade Bank Interior - Concept Art 5 Prague Inside Palisade Station, in a room accessible through a ventilation, on a shelf between the clean bottles. Subway Tours & The Mechanical Apartheid 6 Prague in an office in the Tourist Centre, north of Prague. It can be found in cardboard box on top of a brochure holder. Recurring characters 7 Plague Under the fridge in the former toy factory, Konicky & Hráčky. Creating 8 Prague side missions in an apartment above the fake police checkpoint of Drahomir, on the table under a cardboard box. Show, don't tell Prague 9 at HQ TF29, in the safe found in the infirmary. The creation of hg TF29 10 Prague TF29, in the virtual space NSN (accessible during m9: Checking Out the Men in Charge), on a floor at level 2. Design challenges for the head office of TF29 11 Prague at Ražička Station, on an elevated edge in the main hall. Level Design Challenges in Small 12 Jensen's room from Prague, in a secret hideout on the floor next to the bed. Jensen's Extended Lore 13 Prague at Jensen's Jensen's under the fridge in the kitchen. Interview with Elias Toufexis, actor of Adam Jensen 14 Prague In koller's dungeon, there is a vent near the elevator, hidden behind a photo. On the other side of the vent there is a room with safe. The triangle and a praxis kit are inside the vault. Projecting Václav Koller 15 Prague in an outburst in Otar Botkové's office upstairs in his casino. Creating casino 16 of Otar, Prague, in the Chikane house, in a room hidden behind a poster with two airplanes. Interview with Chimenevve Miller, actor of Elias Chikane 17 Prague In the Church of the MachineGod, near the front entrance is a locked arch on the right side. Move the box and cut the door to enter a small storage area. It's on the shelves. The Church of the Machine God.ogg (audio re-uploaded) 18 Prague In Allison Stanek's room on the top floor of the God Machine Church, an attic area. Get up there and you'll be under a box above her terminal. Q&A w/ Sonja Ball, actor of Allison Stanek 19 Prague At Picus Vault at Palisade Bank. The CEO's office of the Palisade Vault 20 Prague Palisade, in a level 1 vault in a secret room. The Palisade Bank & Deus Ex: Mankind Divided Breach 21 Prague In The Apartment of Nomad Stanek (96 in Libuse Apartments), interact with an Old Clock near the window to open the hidden room, then check the boxes under the table. The triangle is in the open box on the right. Designing the Prague HUB 22 Prague In Jim Miller's apartment (apt. 203 at 33 Hlavní), punch the boxing bag to access the secret room. The code is on a shelf under the laptop. A day with Vernon Wells 23 Prague on the roof of LIMB. Climb to the top of the arch to reach the vent entrance or use the klipspringer mod to jump through the hatch inside. The Destination of L.I.M.B. Clinics 24 Prague At the Dvali Theatre, reach the catwalks above the stage (they are on level 5). The triangle is on a wire reel near a lamp. DXTV - First Hands-on Episode 25 Prague Theater Dvali, inside the office of Radich Nikoladze in the basement (labeled the manager's office on the map). Use the button under the table to reveal a safe hidden in the wall. The vault contains the triangle and a praxis kit. The DvaliPlay soundFile:Radich's Office.ogg (audio re-loaded) 26 Golem City Near the elevator on the market. Go up the flight of stairs to unit 150252. It's on the table on the right, next to the boxes. Golem City vs. Rabí'ah 27 Golem City Talos Rucker office, inside the safe in the secret room (need rucker's key card to enter). Interview with Alex Ivanovic, actor of Talos Rucker 28 GARM In the middle of a corridor between hanger 1 and hanger 2, in a cart with a laptop. Origins of the Swiss AlpsPlayFile sound:Origins of the Swiss Alps.ogg (audio re-loaded) 29 GARM In hanger 1, go to the office at level 3 on the north side. The triangle is under a cardboard box to the left of the gun cabinet. Marchenko 30 GARM Hanger 2, in box guard tent, under one of the boxguards. A tribute to Deus Ex: Human RevolutionPlay soundFile:An Homage to Deus Ex Human Revolution.ogg (audio re-loaded) 31 London on the northeast corner of level 7, look for a vent near the ceiling that leads to a narrow maintenance area. The triangle is in an electric box mounted on the wall labeled S-29-A. Level Design Challenges for the Final Map.ogg (audio re-loaded) 32 London Found while investigating the buffet area in one of the cabinets in a room with corpses (at level 4). Narrative challenges for the Final Map 33 london during the fight of chief Marchenko, climb the stairs and enter the office on the left. The code is near the security center near the window. Boss Fights: Learning from Deus Ex: Human Revolution 34 London In Meeting Room C110 (in south-east level 5), in a closet on the right. Concept Art - Remembering Panchaea 35 London Backstage from the Apex Centre (where you save delegates) at a drinks table near the white sofas. Designing digital forest content for download[edit | edit source] Walkthroughs Deus Ex: Mankind Divided Community content is available in CC-BY-SA unless otherwise noted. Noted.

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